

WORK EXPERIENCE Senior Product Designer – The Bradford Group –Niles, Illinois (2007 - present)

Animator – Calabash Animation (2008 – present)

Visual Development Artist for i.d.e.a.s. at MGM studios (2004-2007)

Animator - Universal Pictures and Project Firefly Animation Studios (2005-2006)

Animator – Walt Disney Feature Animation (1997-2004)

Animator - Universal Pictures and Project Firefly Animation Studios(2005-2006)

Feature Film Credits

Curious George (2006)

Pocohantas: special edition (2005)

Brother Bear (2003)

Lilo & Stitch (2002)

Beauty and the Beast: special edition (2002)

The Emperor's New Groove (2000)

John Henry (1999)

Tarzan (1999)

Mulan (1998)

Client List

General Mills Cereals

YPB&R Ad Agency Natcom Marketing

Wieden Kennedy, Portland Oregon

Sanrio

Gee Guides

Disney Consumer Products

BEST Entertainment

Andrews McMeel Publishing

Orlando Shakespeare Theater

EDUCATION Walt Disney Feature Animation Intensive Maya Training (summer 2003)

Walt Disney Feature Animation Intern Program (1997-1998)

BFA in Illustration Kansas City Art Institute (graduated may 1997)

The Illustration Academy (summer 1996)

studied with Mark English, John Collier, Fred Otnes, Anita Kunz,

Bart Forbes, C.F. Payne, Skip Liepke, Jack Unruh, John English,

Brent Watkinson, and Gary Kelley

SKILLS Extensive experience in with Adobe Photoshop & Illustrator, Corel Painter,

traditional animation and cleanup animation

Strong concept design drawing skills

Experienced in various forms of media including oil, acrylic, watercolor,

prisma color and marker

AWARDS 1993 Missouri College Newspaper Association Best Editorial Cartooning

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